| L<br>Number | Hits  | Search Text   | DB  | Time stamp          |
|-------------|-------|---|---|---------------------|
| 1           | 26775 | (computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117  | USPAT;<br>US-PGPUB;<br>EPO; JPO;<br>DERWENT | 2003/07/20<br>17:40 |
| 2           | 51    |   | USPAT;<br>US-PGPUB;<br>EPO; JPO;<br>DERWENT | 2003/07/20<br>17:41 |
| 3           | 29    |   | USPAT;<br>US-PGPUB;<br>EPO; JPO;<br>DERWENT | 2003/07/20<br>17:42 |
| 4           | 7     | ((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and ((display or monitor or crt or lcd or vga) and pipelin\$3)) and (jitter and offset and color and blend\$3 and "frame buffer")                         | USPAT;<br>US-PGPUB;<br>EPO; JPO;<br>DERWENT | 2003/07/20<br>17:44 |
| 5           | 0     | (((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and ((display or monitor or crt or lcd or vga) and pipelin\$3)) and (jitter and offset and color and blend\$3 and "frame buffer")) and "second offset"   | USPAT;<br>US-PGPUB;<br>EPO; JPO;<br>DERWENT | 2003/07/20<br>17:44 |
| 6           | 0     | (((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital)) and ((display or monitor or crt or lcd or vga) and pipelin\$3)) and (jitter and offset and color and blend\$3 and "frame buffer")) and second near offset | USPAT;<br>US-PGPUB;<br>EPO; JPO;<br>DERWENT | 2003/07/20 17:44    |
| 7           | 0     | ((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital)) and ((display or monitor or crt or lcd or vga) and pipelin\$3)) and second near offset   | JSPAT;<br>US-PGPUB;<br>EPO; JPO;<br>DERWENT | 2003/07/20<br>17:44 |

|    |    | ·  |   |                     |
|----|----|--|---|---------------------|
| 8  | 0  | (((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and second near offset                                    | USPAT;<br>US-PGPUB;<br>EPO; JPO;<br>DERWENT | 2003/07/20<br>17:44 |
| 9  | 13 | (((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and (@ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and second same offset                                   | USPAT;<br>US-PGPUB;<br>EPO; JPO;<br>DERWENT | 2003/07/20<br>17:45 |
| 10 | 0  | ((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and second same offset) and second adj20 offset          | USPAT;<br>US-PGPUB;<br>EPO; JPO;<br>DERWENT | 2003/07/20<br>17:45 |
| 11 | 0  | ((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and (@ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and second same offset) and second adj30 offset         | USPAT;<br>US-PGPUB;<br>EPO; JPO;<br>DERWENT | 2003/07/20<br>17:45 |
| 12 | 1  | ((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and @ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and second same offset) and offset same multiple         | USPAT;<br>US-PGPUB;<br>EPO; JPO;<br>DERWENT | 2003/07/20<br>17:46 |
| 13 | 5  | ((((computer or cpu) and (graphics or graphical or rendering or multimedia or video) and (display or monitor or crt or lcd or vga) and composit\$4 and (@ad<20001117) and (graphics and rendering and (3D or three-dimensional or "three dimensional") and (video adj digital))) and second same offset) and (composit\$4 same multiple) | USPAT;<br>US-PGPUB;<br>EPO; JPO;<br>DERWENT | 2003/07/20<br>17:46 |
| 14 | 1  | l  | USPAT;<br>US-PGPUB;<br>EPO; JPO;<br>DERWENT | 2003/07/20<br>17:46 |